SMM4WIN – IO2 guidelines

The IO 2 concerns the realization of the ICT infrastructure, namely the smart learning environment and the community platform based on a crowdsourcing-like paradigm.
Partners cooperate to define the structure of the smart learning environment and platform.

Logical design (deadline month 3)
FZZ will propose the contents organization (e.g., topics ontology).
ALSTR will propose a preliminary structure of the learning units, indicating how contents should be organized (e.g., title, classification of contents, knowledge prerequisites, links to other learning units, etc.).
The activity of FZZ and ALSTR is necessary to define the technical architecture and assembly the software components.
FZZ and ALSTR will prepare examples that RTA and Ecoistituto will use to implement the technical design of the learning environment and platform.

Technical design (deadline month 5)
RTA and Ecoistituto will identify the tool that will be used to create the learning unit in a collaborative way according to the logical design.
RTA and Ecoistituto will submit to partners a list of the learning functions to be implemented.

Implementation (deadline month 11)
RTA will implement the learning environment and platform.

Test and launching (deadline month 15)
Partners will test the learning environment and platform.
They will create a panel of user to test and evaluate the learning environment and platform.